

IMPRESSION INSTRUCTIONS AyR

1. Our AyR in-ear monitors require a total impression of both the internal and external ears. A complete impression must include the complete Helix, the Helix crater, Tragus, and Antitragus.
2. A complete impression of each ear is required. (Be sure to examine each ear canal for any blockage or inflammation.) It is very important that impressions are taken after the second ear canal bend.
3. Impressions must be made of a silicone impression material of the highest adhesiveness.
4. The impression must be taken with the client's mouth open. This ensures better security in the socket and a better seal when the artist is singing, playing an instrument or speaking. For this purpose we recommend using a 1" (inch) "**BiteBlock**" to bite down during the printing process. This will help the stability of the mouth and make it more comfortable for the client. It will also ensure that there is no movement in the jaw as the material hardens.
5. Once you have your ear impressions, please send it in a sealed box to the following address:

INTERNACIONAL:

For: Ada Solano
Address: Calle Percy Gibson 369 – Lince
Lima – Perú
Zip Code: 15046

Make sure your full name and personal contact information is included with your impressions.

For any questions regarding the impressions, do not hesitate to contact us:

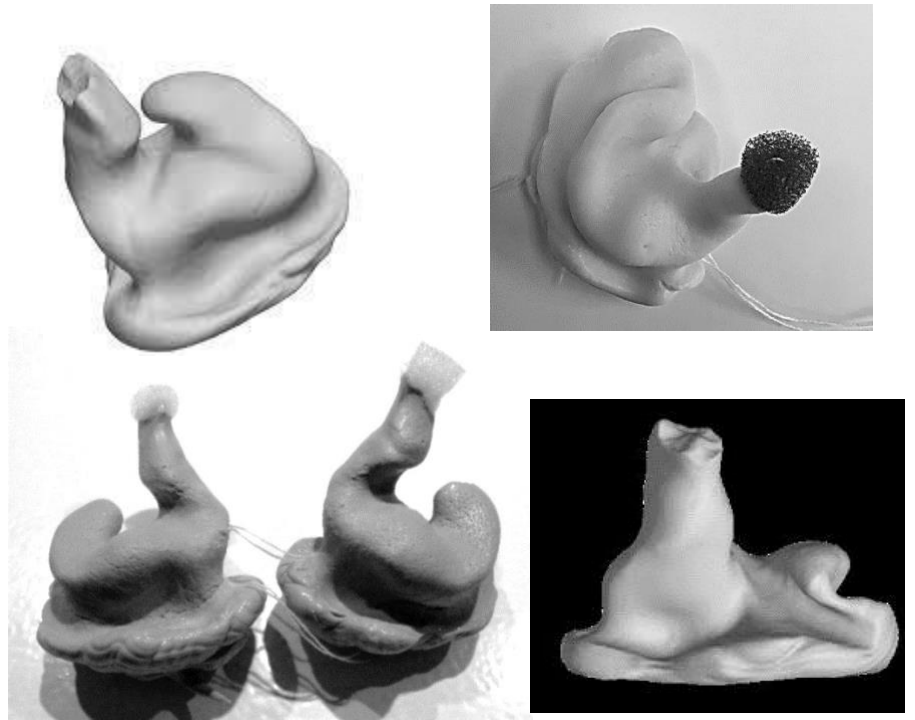
+ 51 954710406 / +51 993584313 - (WhatsApp)

IMPORTANT:

All impressions must consider all the key points described or it could result in a rejected impression, if you have any questions or comments please do not hesitate to contact us. If you think that your impressions do not meet our requirements, please send us a photo of your prints to the email: ayr.in.ears@gmail.com. This is highly recommended for international clients where we do not have our laboratories directly. Remember that the images must be taken at multiple angles to distinguish and see all the shape and details of the ear canal.

All impressions require extra material outside each ear on the tragus and antitragus

Example of Good impressions:



Example of bad impressions:

